FLASCA AFTER SCHOOL PROGRAM: TERM 4 WEEK 1



OUTCOME 1: CHILDREN HAVE A STRONG SENSE OF IDENTITY

OUTCOME 2: CHILDREN ARE CONNECTED WITH AND CONTRIBUTE TO THEIR WORLD

OUTCOME 3: CHILDREN HAVE A STRONG SENSE OF WELLBEING

OUTCOME 4: CHILDREN ARE CONFIDENT AND INVOLVED LEARNERS

OUTCOME 5: CHILDREN ARE EFFECTIVE COMMUNICATORS

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
INDOOR (3:15PM – 5:00PM)	LEARNING OUTCOME: OUTCOME: 4 ACTIVITY: <u>PAPER 3D FOODS</u> (WORLD FOOD DAY – EDUCATION CALENDER)	LEARNING OUTCOME: OUTCOME: 4 ACTIVITY: <u>PASTA JEWELERY</u> <u>MAKING (SUGGESTED BY</u> <u>FLORA L & TALA A)</u>	LEARNING OUTCOME: OUTCOME: 2+4 ACTIVITY: <u>MAKE YOUR OWN</u> <u>NATURE WANDS (FIRST</u> <u>NATIONS PROGRAM)</u>	LEARNING OUTCOME: OUTCOME: 4 ACTIVITY: <u>DIY PAPER</u> <u>HANDBAGS AND ACCESSORIES</u> (SUGGESTED BY ARIANA T)	LEARNING OUTCOME: OUTCOME: 4 ACTIVITY: <u>SPONGE PAINTING</u> (SUGGESTED BY INDIARA K)
GRASS (3:15pm – 5:00PM)	LEARNING OUTCOME: OUTCOME: 3+4 ACTIVITY: <u>SOCCER GAME</u> (SUGGESTED BY CHARLIE N) & OUTSIDE QUIET CORNER (SUGGESTED BY QIP MEETING)	LEARNING OUTCOME: OUTCOME: 2+3 ACTIVITY: <u>MUD KITCHEN AND</u> NATURE SHOPS (SUGGESTED BY BENNY G) & DODGEBALL (SUGGESTED BY ALICIA S)	LEARNING OUTCOME: OUTCOME: 3+4+5 ACTIVITY: <u>OZ TAG (SUGGESTED</u> BY MAX R) & LEGO MASTERS (SUGGESTED BY JOSHY T)	LEARNING OUTCOME: OUTCOME: 3+4 ACTIVITY: <u>SOCCER (SUGGESTED</u> BY JAMES C) & BOARD GAMES CORNER (STAFF COMMS BOOK)	LEARNING OUTCOME: OUTCOME: 3+5 ACTIVITY: <u>BASE BUILDING</u> COMPETITION (SUGGESTED BY AUSTIN W)
BASKETBALL COURT (3.15- 5.00PM)	LEARNING OUTCOME: OUTCOME: 3+4 ACTIVITY: FLASCA RELAY (SUGGESTED BY LIAM S) & MAKE YOUR OWN PLAYDOUGH (SUGGESTED BY KATHERINE E)	LEARNING OUTCOME: OUTCOME: 3 ACTIVITY: <u>CRICKET</u> (SUGGESTED BY KRISHNA I) & HELICOPTER GAME (LIAM L)	LEARNING OUTCOME: OUTCOME: 3+4 ACTIVITY: <u>TENNIS (SUGGESTED</u> BY BENJI D) & GLITTER OOBLECK (SUGGESTED BY FLORA L)	LEARNING OUTCOME: OUTCOME: 3 ACTIVITY: <u>BASKETBALL</u> (<u>SUGGESTED BY CILLIAN YR) &</u> <u>SKIPPING GAMES (SUGGESTED</u> <u>BY KATHERINE E)</u>	LEARNING OUTCOME: OUTCOME: 3 ACTIVITY: <u>COOKING CLUB</u> (FLASCA CLUBS) & FREEPLAY
CLUB (3:15PM - 5:00PM)	LEARNING OUTCOME: OUTCOME ACTIVITY: <u>TO BE DECIDED</u>	LEARNING OUTCOME: OUTCOME ACTIVITY: <u>TO BE DECIDED</u>	LEARNING OUTCOME: OUTCOME ACTIVITY: <u>TO BE DECIDED</u>	LEARNING OUTCOME: OUTCOME ACTIVITY: <u>TO BE DECIDED</u>	LEARNING OUTCOME: OUTCOME ACTIVITY: <u>COOKING CLUB</u>
EVENING (5:00PM - 6:00PM)	LEARNING OUTCOME: OUTCOME 3+4+5 ACTIVITY: <u>CHILDREN'S CHOICE</u> (<u>GROUP GAME, DANCE PARTY</u> <u>STORYTIME, BRAIN BREAK</u>).	LEARNING OUTCOME: OUTCOME 3+4+5 ACTIVITY: <u>CHILDREN'S CHOICE</u> (<u>GROUP GAME, DANCE PARTY,</u> <u>STORYTIME, BRAIN BREAK).</u>	LEARNING OUTCOME: OUTCOME 3+4+5 ACTIVITY: <u>CHILDREN'S CHOICE</u> (GROUP GAME, DANCE PARTY, STORYTIME, BRAIN BREAK).	LEARNING OUTCOME: OUTCOME 3+4+5 ACTIVITY: <u>CHILDREN'S CHOICE</u> (<u>GROUP GAME, DANCE PARTY,</u> <u>STORYTIME, BRAIN BREAK).</u>	LEARNING OUTCOME: OUTCOME 3+4+5 ACTIVITY: <u>CHILDREN'S CHOICE</u> (<u>GROUP GAME, DANCE PARTY,</u> <u>STORYTIME, BRAIN BREAK).</u>

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
INDOORS (3:15PM - 5:00PM)	ACTIVITY: PAPER 3D FOODS	ACTIVITY: PASTA JEWELERY	ACTIVITY: NATURE WANDS	ACTIVITY: PAPER HANDBAGS	ACTIVITY: SPONGE PAINTING
GRASS (3:15PM - 5:00PM)	ACTIVITY: SOCCER & QUIET CORNER	ACTIVITY: DODGEBALL & MUD KITCHEN	ACTIVITY: OZTAG & LEGOMASTERS	ACTIVITY: <u>SOCCER & BOARD</u> GAMES CORNER	ACTIVITY: BASE BUILDING COMPETITION
BBALL COURT (3.15- 5.00PM	ACTIVITY: RELAY & PLAYDOUGH	ACTIVITY: CRICKET & HELICOPTER GAME	ACTIVITY: TENNIS & OOBLECK	CTIVITY: BASKETBALL & SKIPPING	ACTIVITY: COOKING CLUB
CLUB (3:15PM - 5:00PM)	ACTIVITY: TO BE DECIDED	ACTIVITY: TO BE DECIDED	ACTIVITY: TO BE DECIDED	ACTIVITY: TO BE DECIDED	ACTIVITY: COOKING CLUB
EVENING (5:00PM - 6:00PM)	ACTIVITY: CHILDREN'S CHOICE (GROUP GAME/STORYTIME/BRAINBREAK)	ACTIVITY: CHILDREN'S CHOICE (GROUP GAME/STORYTIME/BRAINBREAK) BRAIN BREAK!	ACTIVITY: CHILDREN'S CHOICE (GROUP GAME/STORYTIME/BRAINBREAK)	ACTIVITY: CHILDREN'S CHOICE (GROUP GAME/STORYTIME/BRAINBREAK)	ACTIVITY: <u>CHILDREN'S CHOICE</u> (<u>GROUP</u> GAME/STORYTIME/BRAINBREAK) BRAIN BREAKT